

**COMUNE DI GIARDINI NAXOS
CITTA' METROPOLITANA DI MESSINA**

DELIBERAZIONE DELLA GIUNTA COMUNALE N. 26 DEL 29.03.2021

OGGETTO: Presa d'atto approvazione della proposta progettuale " Digital Creative Minds" nell'ambito del programma Erasmus+ - Partenariati per la creatività e firma del relativo contratto.

L'anno **Duemilaventuno** addi **Ventinove** del mese di **Marzo** ore **17,45** nella Casa Comunale e nella consueta sala delle adunanze, a seguito di invito di convocazione, si è riunita la Giunta Municipale con l'intervento dei signori:

				P	A
1	STRACUZZI	GIORGIO	SINDACO	P	
2	CACCIOLA	GIUSEPPE	VICE SINDACO	P	
3	TALIO	ARIANA	ASSESSORE	P	
4	POLLASTRI	GIANPIERO	ASSESSORE		A
5	SPADARO	ANTONIO	ASSESSORE	P	

Partecipa il Segretario Generale **Dott.ssa Giuseppa Silvana Puglisi**

Essendo legale il numero degli intervenuti, assume la Presidenza il **Sindaco Stracuzzi Giorgio** e dichiara aperta la seduta per la trattazione dell'oggetto sopra indicato.

LA GIUNTA MUNICIPALE

Vista l'allegata proposta di deliberazione concernente l'oggetto;
Dato atto che la stessa è corredata dei pareri prescritti dall'art. 53 della legge 08/06/1990 n. 142 recepita dalla L.R. n. 48/91 e successive modifiche ed integrazioni;
Ritenuto che la proposta di che trattasi è meritevole di approvazione;
Vista la L.R. 44/91;
Con votazione unanime resa e verificata nei modi e forme di legge

DELIBERA

di APPROVARE e far propria l'allegata proposta di deliberazione avente per oggetto:

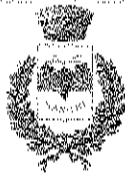
“ Presa d'atto approvazione della proposta progettuale “ Digital Creative Minds” nell'ambito del programma Erasmus+ - Partenariati per la creatività e firma del relativo contratto, che forma parte integrante e sostanziale del presente atto.

A questo punto il Presidente pone in votazione la proposta di immediata esecutività della proposta testè approvata

LA GIUNTA MUNICIPALE

Con separata votazione resa all'unanimità di voti favorevoli espressi in forma palese dichiara la presente deliberazione **immediatamente esecutiva**.

Snf/Lrt/UffSegr



COMUNE DI GIARDINI NAXOS

Città Metropolitana di Messina

PROPOSTA DI DELIBERAZIONE DI GIUNTA MUNICIPALE N° 30 DEL 28.03.2021

Oggetto: Presa d'atto approvazione della proposta progettuale "Digital Creative Minds" nell'ambito del programma Erasmus+ - Partenariati per la Creatività e firma del relativo contratto

I Proponenti : Assessore alle politiche Comunitarie, Dott. Giorgio Stracuzzi –
Assessore alla Cultura, Dott.ssa Ariana Talio

Settore competente: I

I Proponenti: Assessore alle politiche Comunitarie, dott. Giorgio Stracuzzi – Assessore alla
Cultura, dott.ssa Ariana Talio

PREMESSO che il Sindaco del Comune di Giardini Naxos ha ricevuto un invito ad aderire ad una partnership internazionale, coordinata dall'Ass. "Copernicus Berlin e.V. - Förderung Studierender aus Osteuropa und Zentralasien", costituita per presentare una proposta progettuale nell'ambito del programma Erasmus+ - Partenariati per la Creatività.

CHE, il predetto invito è giunto all'attenzione del Sindaco in data 17/10/2020, nota registrata al protocollo con n.6903 del 25/03/2021, e sollecitava una risposta entro la data del 29/10/2020 per poter rientrare nelle tempistiche previste dal bando di progetto.

CHE, Non essendo stata ancora costituita la Giunta Municipale il Sindaco, per non perdere un'opportunità di finanziamento, ha ritenuto di firmare l'invito di adesione e di restituirlo firmato al coordinatore del progetto per poter aderire al bando di finanziamento in data 24/10/2020.

DATO ATTO che il programma Erasmus+ - Partenariati per la Creatività ha tra le sue finalità, tra le altre:

- La promozione di attività legate al rafforzamento di tutti gli aspetti della creatività nell'istruzione non formale e formale, migliorando lo sviluppo di abilità e competenze;
- La realizzazione di misure per accelerare la trasformazione digitale e l'uso dei mezzi digitali per adattarsi alle modalità in cui i prodotti creativi, i beni e gli eventi culturali sono creati, gestiti, diffusi, utilizzati e consumati;
- L'organizzazione di attività volte a coltivare talenti e promuovere l'imprenditorialità (compresa l'imprenditorialità sociale) in settori culturali e creativi;
- La progettazione di strumenti e risorse di apprendimento, materiali, corsi e moduli di formazione per promuovere la creatività, la cultura e il multiculturalismo;
- L'implementazione di attività volte a creare o rafforzare reti e nuovi modelli di collaborazione (in particolare attraverso mezzi virtuali) che stimolino l'impegno interculturale e lo sviluppo di spirito creativo tra i cittadini, in particolare i giovani;

- L'attuazione di attività di mobilità transnazionali che promuovono opportunità di apprendimento in spazi creativi e siti del patrimonio culturale, compresi soggiorni creativi per artisti e creatori nei settori dell'istruzione non formale/formale e dell'animazione socioeducativa.

CONSIDERATO che tutti i predetti ambiti possono determinare un impatto positivo sull'industria culturale del Comune di Giardini Naxos che, in stretta aderenza con la dimensione turistica, rappresenta un settore strategico per lo sviluppo della comunità giardinese;

DATO ATTO che il progetto presentato dall'Ass. "Copernicus Berlin e.V. - Förderung Studierender aus Osteuropa und Zentralasien", dal nome "Digital Creative Minds" (DCM), prevede nello specifico:

- Di creare un efficiente programma educativo rivolto ai lavoratori del settore creativo con scarse capacità digitali;
- Di realizzare dei contenuti digitali sotto forma di MOOC (Massive Open Online Course), acronimo che rappresenta dei programmi educativi online ad alto grado di innovatività, con modalità OER (Open Education Resource), accessibili liberamente e gratuitamente a tutti i lavoratori del settore creativo con limitate capacità digitali;
- Di dotare i beneficiari dello stesso di nuove capacità che consentano loro di accedere a nuove opportunità lavorative e di incidere positivamente sulle proprie prospettive di carriera nel settore creativo.

DATO ATTO che il ruolo del Comune di Giardini Naxos nel progetto "Digital Creative Minds" prevede:

- L'organizzazione del Meeting finale del progetto sul territorio del Comune di Giardini Naxos;
- Contribuire alla redazione di linee guida nell'ambito dell'argomento "Competenze Digitali per il settore culturale e creativo" (Intellectual Output 1);
- Contribuire alla creazione di una piattaforma online del progetto (Intellectual Output 2);
- Contribuire alla creazione dei contenuti digitali sotto forma di MOOC (Intellectual Output 3);
- Coordinare la redazione di un "Position Paper" che abbia ad oggetto "gli investimenti nella formazione e nelle risorse educative aperte finalizzate ad accrescere le capacità digitali nel settore culturale e creativo" (Intellectual Output 4);
- Inviare 5 rappresentanti del Comune di Giardini Naxos ad un'attività di mobilità presso il Comune di Tarsia legata alla formazione degli stessi secondo le finalità progettuali;
- Incaricarsi di attività promozionali che comunichino all'esterno le attività progettuali ed il loro impatto sui territori interessati (Dissemination activities);
- Organizzare una conferenza a progetto finito per comunicare i risultati e gli impatti conseguiti dopo l'implementazione delle attività progettuali.

CONSIDERATO che per l'assolvimento di tali obblighi è previsto un budget di 20.358 euro in favore del Comune di Giardini Naxos e che non è previsto alcun obbligo di cofinanziamento a carico del bilancio comunale;

CONSIDERATO che il predetto budget riconosciuto in favore del Comune di Giardini Naxos verrà erogato secondo le seguenti modalità:

- 8.143,20 euro, corrispondenti al 40% della somma totale del finanziamento riconosciuto al Comune di Giardini Naxos, entro 30 giorni dal ricevimento da parte del coordinatore del progetto del pagamento iniziale erogato dalla propria agenzia nazionale;

- 6.107,40 euro, corrispondenti al 30% della somma totale del finanziamento riconosciuto al Comune di Giardini Naxos, entro trenta giorni dall'approvazione da parte dell'agenzia nazionale del coordinatore del progetto del "interim report";
- 6.107,40 euro, corrispondenti al 30% della somma totale del finanziamento riconosciuto al Comune di Giardini Naxos, entro sessanta giorni dall'approvazione da parte dell'agenzia nazionale del coordinatore del progetto del "final project report";

VISTO che il sopracitato progetto "Digital Creative Minds" propone il coinvolgimento attraverso partenariato dei seguenti soggetti: Associazione EuropeYou, Municipalità di Sevlievo, Associazione RAAMA NOORTE UHING NOORUS MTU, Associazione culturale Musikart;

VISTO che la proposta progettuale "Digital Creative Minds", promossa dall'Ass. "Copernicus Berlin e.V. - Förderung Studierender aus Osteuropa und Zentralasien", si compone di una scheda progettuale (Allegato 1), di un contratto tra il beneficiario del progetto e l'ente partner (Allegato 2), prospetto economico (Allegato 3);

DATO ATTO che le finalità del progetto e gli obiettivi specifici del bando risultano coerenti con l'azione e gli obiettivi dell'Amministrazione Comunale;

DATO ATTO che con un email inviata alla segreteria del sindaco in data 27/01/2021, registrata al protocollo con n. 6904 del 25/03/2021, il coordinatore del progetto informava l'ente dell'approvazione dello stesso in data 26/01/2021.

VISTO l'O.A.EE.LL. vigente nella Regione Sicilia .

VISTO lo Statuto Comunale;

PROPONE DI DELIBERARE

Per le motivazioni indicate in premessa che qui si intendono integralmente riportate:

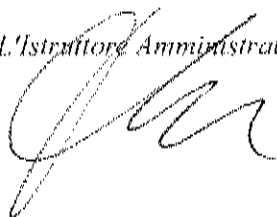
di prendere atto, condividere ed approvare i contenuti riportati in premessa;

di approvare il progetto "Digital Creative Minds" che vede il Comune di Giardini Naxos coinvolto nel ruolo di partner che si compone dei seguenti allegati: Scheda progettuale (Allegato 1), Contratto tra il beneficiario del progetto e l'ente partner (Allegato 2), Prospetto economico (Allegato 3);

di dare mandato al sindaco di sottoscrivere il contratto inviato dal coordinatore del progetto comprensivo di allegati relativi alla versione definitiva dello stesso ed alla tabella recante il budget accordato al Comune di Giardini Naxos e la sua modalità di erogazione in modo tale da consentire l'avvio delle attività progettuali.

Di dichiarare il presente provvedimento immediatamente esecutivo.

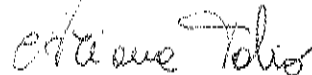
L'Istruttore Amministrativo



I Proponenti

Dott. Giorgio Stracuzzi
Assessore alle Politiche Comunitarie

Dott.ssa Ariana Talio
Assessore alla Cultura



Project title: Digital Creative Minds¹ (DCM)

Project code: 2020-1-DE02-KA227-ADU-007933

Duration: 2021-03-01 to 2023-02-28 (24 months)

Coordinator: COPERNICUS

Partners: EuropeYou, Municipality GIARDINI NAXOS, Sevlievo Municipality, RAAMA NOORTE UHING NOORUS MTU, ASSOCIAZIONE CULTURALE MUSIKART

PROJECT MAIN OBJECTIVES

The cultural and creative sectors (CCS), crucial for the European economy and the well-being of its citizens, has been profoundly wounded by the measures taken to fight the spread of Covid-19 pandemic. The pandemic particularly threatens the future of artists, creators and cultural operators, who are severely impacted by the enforcement of social distancing measures and the consequent postponements, cancellations or closures of events, live performances, exhibitions, museums and cultural institutions. Additionally, cultural employment is precarious by nature, across the EU, almost one third (32 %) of the cultural workforce was self-employed in 2019, compared with an average of 14 % for the whole economy (Eurostat, 2020). So, the sector includes a high range of independent and freelance artists and creators, which often do not necessarily benefit from social protection and unemployment schemes.

On the other hand, it is a fact that in this year of pandemic the demand for digital cultural content and e-sales of cultural goods and services have grown among EU and world populations. To address cultural needs, cultural institutions such as concert halls, opera houses, theatres and museums have made their productions and exhibitions available online. They are joined by individual artists, actors, singers, visual artists, or event musical ensembles, who stream their current or past work. Questions however remain if cultural sector workers have the capacity to go digital and continue their activity (particularly in CCS where employment is precarious) and if the digital divide as concerns equipment, the quality of connection and skills, will deepen social and professional inequalities. A digital shift is strongly affecting the cultural sector, but digital skills are usually the domain of young workers (15 to 40 years old). Indeed, it is important to consider that 57.2% (Eurostat, 2020) of cultural workforce is over 40 years' old, so there is a high proportion of adult workers. However, mass digitization together with emerging technologies such as virtual and augmented realities can create new forms of cultural experience, diffusion, and new business models with market potential that adults involved in CCS can take advantage of. Therefore, there is a need to enhance the digital skills of adult workers involved in CCS.

¹ You have to read this document with PROJECT GANTT CHART open in order to understand the progression of each activity.

Following, Digital Creative Minds (DCM) project aims to create a sustainable and efficient education program dedicated to adults learners with low digital skills involved in the CCS. DCM will enhance awareness of the need for training in digital skills for the creative industries and will focus on openness and inclusive in education. DCM will involve the use and development of an open online course on Digital Skills and Social Inclusion for CCS, built as a Massive Open Online Course (MOOC), an innovative adult educational program available in English and all partners languages as Open Education Resource (OER) and accessible to adults with limited digital skills.

DCM targets adults working in CCS with low digital skills, mostly freelance and independent workers, which often for their precarious position lack the resources for upgrading their education and knowledge. Many adults working in CCS are not attached to any formal institution, being freelancers, members of disadvantaged groups or from minority groups. Gaining digital skills will improve their career opportunities by providing access to new digital tools, and adding the possibility of new forms of digital expression to their work.

The project includes:

-4 intellectual outputs: Digital Competences for cultural and creative sector (CCS) guidelines (IO1); Online Platform (IO2); MOOC courses (IO3); Position Paper on training investments and OERs for raising digital skills in CCS (IO4).

-1 blended mobility BM (C1) for 30 adult learners.

-4 transnational meetings

-5 Final local conference (one per partner country)

-Dissemination local events (at least 4/5 per partner)

TRANSANTIONAL PROJECT MEETINGS

The number of meeting is four and limited to one participant for partner. In addition, virtual coordination meetings will be held every month to ensure smooth running of the project and that steps of projects are completed. Following the plan of the four transnational meetings (TMs) as reported in GANTT chart:

-Month 1: Kickoff meeting in Berlin (Germany); Hosting organisation: Copernicus

-Month 9: First Intermediate meeting in Sevlievo (Bulgaria); Hosting organisation: Sevlievo Municipality.

-Month 18: Second Intermediate meeting in Parnu (Estonia); Hosting organisation: RNUN.

-Month 24: Final meeting in Giardini Naxos (Italy); Hosting organisation: Giardini Naxos Municipality.

The main points of each meeting will be:

The main points of each meeting will be:

1. Kick off meeting.

- i. The introduction of the leader and of each partner;
- ii. The formal appointment of the Project Management Team (PMT); laying out of the contractual obligations of the grant agreement; the approval of the partnership agreement (previously sent as a draft 1 month before); the approval of Quality Management and Evaluation strategy.
- iii. Recapitulation of the contents of the project (partners, timing, objectives, actions, roles and budget);
- iv. The discuss of the project website beta version presented by EuropeYou and project graphical image (logo, leaflets etc.);
- v. The development of Digital Competences for cultural and creative sector (CCS) guidelines
- vi. Communication & Dissemination Plan will be presented and agreed between partners. In addition, during the meeting, tasks and tools of the dissemination activity will be detailed;
- viii. The approval of the work plan and discussion/definition of methodologies to be followed in all project activities and IOs.

2. First Intermediate meeting.

- i. Check that the project proceeds according to plan, monitoring the progress of work and taking corrective measures where appropriate;
- ii. Discussion, assessment and evaluation of the IO1 realized;
- iii. The development of the online platform (IO2);
- iv. The development of the MOOC course (IO3);
- v. The organization of the blended mobility (BM)(C1) will be defined;
- vi. Evaluation of dissemination activities;
- vii. Better definition of each partner's tasks.

3. Second Intermediate meeting

- i. Check that the project proceeds according to plan, monitoring the progress of work and taking corrective measures where appropriate;
- ii. Discussion, assessment and evaluation of the IO2 and IO3 realized;
- iii. Assessment of the blended mobility (C1) realized;
- iv. The development of Position Paper on training investments and OERs for raising digital skills in cultural and creative sector (CCS);
- v. The organization of the Final conferences (E1,E2,E3,E4,E5) will be discussed;
- vi. Evaluation of dissemination activities.

4. Final meeting

- i. All project achievements, impact reached, activities, outcomes and outputs will be discussed during the meeting.

- ii. Partners will evaluate the final conferences (E1,E2,E3,E4,E5) success and if all objectives planned were achieved. This meeting will take place at the end of month 24 while the final conferences will take place at the beginning of the month 24.
- iii. The partners will define a dissemination strategy to be implemented after the project for spreading all outcomes and outputs.
- iv. The project partners will also discuss about follow-up measures after project conclusion.
- v. Partners will also define a set of resources and actions needed for the sustainability of the project in the long term.

According to the general rules set out in the kick-off meeting, periodical online web meetings for discussion of monitoring activities, decision making and risk management activities will be carried out. During these meetings, partner coordinating specific Output and activities will report progress and issues, plus the validation of products with the PMT. The PMT will hold videoconferences every time deemed necessary for issues concerning monitoring, administrative, financial issues and duties.

INTELLECTUAL OUTPUTS² (IO1,IO2,IO3,IO4)

IO1: Digital Competences for cultural and creative sector (CCS) guidelines (Output leader: MUSIKART)

The Digital Competences for CCS guidelines (IO1) will seek to identify:

- which of the 21 competences are more relevant to the CCS.
- which skills are needed at different work levels and in different cultural areas.
- what are the most promising pedagogical and technology-enhanced learning concepts, approaches and methods in achieving better digital skills for CCS adult learners.
- how MOOC-type courses can improve digital skills.

The IO1 will be divided in three main documents:

- IO1.1 Conceptual Framework for digital competences for CCS
- IO1.2 European and National research on digital competence validation
- IO1.3 Digital Competences for CCS guidelines

IO1.1 - Conceptual Framework of Digital Competences in CCS:

IO1.1 will aim at sharing research materials and reflections on the development of Digital Competences in CCS for the promotion of transversal skills and social inclusion. This document will emphasize the problems related to the development of digital

² The intellectual output budget is the only one that will need to be justified with an employment contract insider the organization. NA will require you at final report stage the employment contract more the proof of payment (bank transfer), VAT excluded. "Output leader" means that you need to guide partners in their work of the output and take care of Output layout, publication and dissemination. The IO3 and the IO4 will need to be translated in English and partner national language.

resources and their integration into various cultural environments and in the CCS education area. The expected outcomes of the research activities which will be present in this document will be the following:

- To consolidate the theoretical basis of the DCM project;
- To identify the digital competences most promoted in CCS adult education contexts;
- To identify the pedagogical and operational indicators for the creation of effective educational interventions in the promotion of digital skills for CCS adults learners;
- To select content and digital competences to be promoted in the DCM online MOOC (IO3).

This document will be just in English.

IO1. 2 European and National research on digital competence validation

This document will aim at identifying the educational needs of CCS adults learners in terms of digital skills promotion for professional development and social inclusion. The research will be implemented by using a survey as data collection tool and will target stakeholders, workers and professionals in the field of CCS from five different European countries: Germany, Estonia, Bulgaria, Italy and Spain. The survey will be used to explore the following fields of investigation: the most required digital skills for adult learners in CCS (based on DigComp 2.1); the most effective teaching and learning tools and methods for adult learners digital skills and transverse skills promotion; the most effective learning methodology to be used in online courses, such as the MOOC course (IO3), for adults with low digital skills. The survey results will be used within the DCM project to define the contents of the MOOC course (IO3).

This document will be just in English.

IO1.3 Digital Competences for CCS guidelines

The purpose of this document will be to present and integrate the results of the research carried out in O1.1 and O1.2 in order to define the Digital Competences for CCS guidelines (O1.3), which will guide the development of the DCM MOOC (IO3). So, the IO1.3 will contain guidelines for the promotion of digital competence in CCS among adults. The results described in the document will be used within the DCM project for the construction, implementation and evaluation of online paths, through the DCM MOOC, aimed at promoting digital skills and competences, transverse competences and social inclusion among CCS adult learners.

This document will be translated in partners languages for dissemination.

Output table. You will need these details for justifying the amount further on.

	Category of staff	N. of days	Grant per day	Total (euro)
COMUNE GIARDINI NAXOS	Teachers/Trainers/Researchers/Youth workers	30	214	6.420

IO2: Online Platform (Output leader: EuropeYou)

An online Platform (IO2) will be set up, using open source software, in order to create an online space as connection for project target groups and for containing the MOOC course (IO3). The online platform will be set up, using MOODLE (<https://moodle.org/>). Moodle is one of the best tool used for e-learning education and projects. The idea is to create an interactive online learning platform with user-friendly interface that will encourage involvement of the target group. The online platform development will imply an interdisciplinary approach from web technologies, Web 2.0, interactive media and audio-video technologies and open access. It will exist in English and all partners' languages (German, Estonian, Spanish, Italian and Bulgarian) which will allow communication at European, national and regional levels. A user-friendly online registration procedure will be adopted to allow each user to follow the MOOC courses (IO3) and keep tracking of their personal work.

Within the IO2, EuropeYou will set up a e-learning area that will contain the several MOOC courses (IO3) (which courses topics will be based on the results of the IO1) for adults learners with low digital skills working in CCS.

The platform will be divided in different spaces:

-Resource Area, working as repository of documents where partners will load relevant materials about CCS education;

-MOOC Area:

1. With all the MOOC courses (IO3), which will address the required skills needed by adult learners in CCS.

2. Evaluation and badges system. Quiz and assignment Area, offering short quizzes and one assignment at the end of each MOOC course to complete to verify what users have learned in each MOOC course as well as questionnaires to track users feedback and rate of satisfaction. At the end of each MOOC course, if users will pass the final quiz and make correctly the assignment, they will receive a course badge. Badges are a good way of celebrating achievement and showing progress. Considering that the platform will contain several MOOC courses, users will be able to collect several badges. Badges will be displayed on a user's profile.

Output table. You will need these details for justifying the amount further on.

	Category of staff	N. of days	Grant per day	Total (euro)
COMUNE GIARDINI NAXOS	Teachers/Trainers/Researchers/Youth workers	4	214	856
Sevlievo Municipality	Teachers/Trainers/Researchers/Youth workers	4	74	296

IO3: MOOC courses (Output leader: RAAMA NOORTE UHING NOORUS MTU)

The training program of DCM project will be developed as an online course with integrated MOOC course (IO3) and OER tools, resources and solutions, translated into all partners' languages, and designed especially for low digital skills adults. The educational contents of all courses contained in the IO3 will be based on the results from IO1, implemented in the online platform (IO2). It will be interdependent with the blended mobility pilot phase (C1), which is dedicated to the pilot phase of each course contained in the IO3 and it will be run online and through a physical mobility. Thus, this will be the core output of this project.

The IO3 will have an impact at different levels on the learners – as well as improving their digital skills, it will introduce adult learners to self-regulated learning by rethinking the assessment process. By scaffolding their further development, it will also increase the success rate for CCS adult workers from vulnerable socio-economic classes (who can have better access to know-how), not just in English but also on their national language.

The IO3 will consist of different courses (topic of each course will be based on IO1 results) which will include: new course materials using simple terminology, multimedia examples, interactive online activities, real-life problem-based exercises, assessment through quizzes and assignments at the end of each course, but will also be using existing OERs and examples provided by the partners or associated partners in the project.

The IO3 will be translated in English and all partner languages (Spanish, Bulgarian, Estonian, German) and this will ensure a higher impact and more stakeholders reached.

Certification

On completion of the entire MOOC course, users that received a badge to each course of the MOOC will also receive an official certificate of accomplishment issued on behalf of DCM consortium.

Dissemination

Partners will set up 2000 users as target of adult learners enrolled in the MOOC course after the official release.

Output table: You will need these details for justifying the amount further on.

	Category of staff	N. of days	Grant per day	Total (euro)
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COMUNE GIARDINI NAXOS	Teachers/Trainers/Researchers/Youth workers	26	214	5.564
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IO4: Position Paper on training investments and OERs for raising digital skills in cultural and creative sector (CCS) (Output leader: COMUNE GIARDINI NAXOS)

The "Position Paper on training investments and OERs for raising digital skills in cultural and creative sector (CCS) (IO4)" aims at providing the opinions and recommendations of the DCM project partners to policy makers related to the Open Education Resources (OERs) as key element for a wide up - /re- skilling digital skills of CCS workers and professionals, taking into account the principle of Open access to resources promoted by the EU (which is also promoted in DCM through the MOOC courses and for all other outputs). OERs play a fundamental role in the educational context if they are developed under consistent educational policies.

The IO4 will include the following contents:

1. Introduction, motivation and objectives
2. Funding OERs and blended trainings for raising digital skills among workers and professionals of cultural and creative sector (CCS)
3. overview of schemes and policies (or equivalent initiatives) related to CCS currently under development or implemented in Europe and in each project partner country.
4. policy recommendations.
5. a roadmap for the future targeted to all relevant stakeholders' levels:
 - a. policy making levels (local, regional and national),
 - b. CCS bodies and representatives
 - c. EU Commission and other EU consultive bodies

The IO4 will be translated in English and all partner languages (German, Estonian, Italian, Spanish, Bulgarian) and this will ensure a higher impact and more stakeholders reached.

Output table. You will need these details for justifying the amount further on.

	Category of staff	N. of days	Grant per day	Total (euro)
COMUNE GIARDINI NAXOS	Teachers/Trainers/Researchers/Youth workers	22	214	4.708

Multiplier events – Final local conference³ in each partner country

The DCM partnership will organize five local final conferences of 1-day each in all partner countries so each partner will host a **1-day final conference for at least 30 local people** the last month of the project. Each final local conference has the aim to reach the higher number of stakeholders, foster the use of project outputs and raise the impact of the project. The Final conference will mark the end of the project and the project closure, where all project outputs, results and impact will be presented to local stakeholders. Key figures (e.g. representatives of adult organizations and institutions, representatives of CCS, policy makers) will be also invited to speak about the importance of digital skills for adult learners working in CCS and for the future of Europe.

The purpose of the event will be to promote the project and engage national key stakeholders and experts, namely those representatives to discuss it and provide feedback and input about the DCM IOs future use, adoption and follow-up. The Position Paper on training investments and OERs for raising digital skills in cultural and creative sector (IO4) will be released and published in English and in all partner languages during the conference on the DCM project website and everybody will be invited to download it. The event will aim also reach out to relevant policy-makers and stakeholders as well as encouraging the consultation of these output by other interested stakeholders not represented in the project partnership.

Blended mobility of adult learners (C1) in Tarsia (Italy)

Duration of the training: 7 days + 2 travel days

Participants per partner: 5 for a total of 30 participants

The blended mobility of adult learners (BM) (C1) respond to the main objective to pilot the MOOC courses and so provide a proper assessment and feedback of them, in view of their official release and use in the field of adult. The BM (C1) will be used for course content evaluation, and for the refinement of the activities and exercises to adapt them to the target group characteristics and seek to identify any unforeseen implementation problems. The daily agenda and activities of participants will be very intensive and will be organized in a way to go through all MOOC courses (IO3) developed. The BM (C1) will happen in two phases (online and physical mobility):

-In the first phase (6 weeks) which will be run online, partners will have to involve 5 adults' learners each, from the defined target group in order to test each course of the MOOC. For each course completed, learners will earn a badge. After, this first

³ Each partner will need to justify the conference with a List of Signature of the attendees of least 30 people (except Copernicus that will need 40), photos and report of the event.

phase of piloting, the entire MOOC courses or single course refinement will be performed by partners.

-In the second phase (7 days + 2 travel days/30 people) which will be run through a physical blended mobility in Italy hosted by MUSIKART, the adult learners which participated to the first pilot phase will be involved in face-to-face intensive workshops where they will be able to experiment with the new concepts, implement the knowledge gained from several modules at a more complex level, interact freely and participate in joint activities.

Before the physical mobility (second phase) in Italy, adult learners will also follow a pre-departure preparation in the premises of their sending organisation.

The participants will be adult learners (five per each partner) working in CCS. In the blended mobility will be used a non-formal and formal learning methodology. It will be organized by MUSIKART in Tarsia (Italy).

Each national team will have to realize several workshops during the mobility.

Project management activities to perform by partners

The project management activities are mostly related to exchange of e-mails among partners, skype call, bureaucratic staff but mostly to project dissemination. It is expected that each partner will do the following dissemination activities:

- At least 5 physical local dissemination activities with adult educators or adult learners to present the project activities and outputs. (e.g. presenting the project in your premises to young people, when you go to schools, conference, public events). Once you do the event, you will need to send photos and a short description to EuropeYou to upload it on project website.
- *Very important:* In some dissemination activities you have to involve the associated partners that you provided us during the application of the project.
- If you can achieve that project is published in local or online newspapers would be great.
- Online dissemination activities: Each partner will have to invite people to project social media channels (Instagram & Facebook) and make periodically post.
- Translation of project outputs
- Coordinator of dissemination activities: **COMUNE GIARDINI NAXOS**
- Responsible of creation of project logo, cover for social medias pages, flyer: **COPERNICUS**
- Responsible of project website: **EuropeYou**

Associated partners communicated to Francesco at the time of project submission

All associated partners will help the project partners to disseminate and rise the impact of the results, activities and good practices in their countries but also at EU level and this will constitute an added value for the overall impact of the project.

German associated partners:

-ufaFabrik International Cultural Centre -
<https://www.ufafabrik.de/en/14752/international-culture-centre.html>. The

ufaFabrik International Culture Centre promotes the engagement in culture through exchange and education. The ufaFabrik programmes includes theatre, music, cabaret, vaudeville, dance, world music, and children's circus and theatre.

-Academy of Arts - <https://www.adk.de/en/academy/>. The Akademie der Künste in Berlin, founded in 1696, is one of the oldest cultural institutes in Europe. It is an international community of artists and has a current total of 416 members in its six Sections (Visual Arts, Architecture, Music, Literature, Performing Arts, Film and Media Arts).

Spain associated partners:

-Bakkano is a NGO active in the city of Malaga which collaborates with EuropeYou for the realization of social activities. Bakkano organizes many cultural activities such as languages exchange, dance classes, book presentation, painting presentation of local artists etc.

Italian associated partners:

-Roka Produzioni (<https://es.rokaproduzioni.com/>). Roka Produzioni is a company specialized in the music and record sector from the same city of MUSIKART. For over a decade, Roka has been taking care of all aspects of music / record, audiovisual and event production in the smallest detail and in an innovative way. Roka offers its services to: songwriters, performers, musical bands, arrangers, composers, publishers, radio and television networks, cinema-television production companies, public institutions, advertising and marketing agencies, private companies, independent and multinational record labels.

-Idee in Movimento is a NGO active in Giardini Naxos municipality, working in the field of culture and with disadvantaged adults. Idee in Movimento collaborates strictly with Giardini Naxos municipality.

-Taormina Municipality (<https://www.comune.taormina.me.it/>). Taormina municipality collaborates a lot with Giardini Naxos municipality even because the two municipalities are a few kilometers away. The two municipalities realize many cultural events together and work on many common projects.

Estonian associated partner:

Estonian Folk High Schools Union (Eesti Rahvaülikoolide Liit) of Pärnu (<http://www.rahvaulikoolideliit.ee/>). Estonian Folk High Schools Union was founded by the leaders of Tartu University and Haapsalu Folk High School. The sizes and volumes of the schools, which are seven across Estonia, vary greatly, but the principles

of action, and the way of acting are similar, promoting Estonian folk culture and dances between adult people. Estonian Folk High Schools Union through its presence on all territory of Estonia as an entity promoting activities for adults people, will help the project partners and especially RNUN to disseminate the results, activities and good practices in Estonia and at EU level and this will constitute an added value for the overall impact of the project.

Bulgarian associated partner:

As already mentioned, Sevlievo Municipality will bring a great added value to DCM. Indeed, Sevlievo is the local governmental body responsible for the governance of the administrative center, the town of Sevlievo and the 45 other municipalities situated on its territory. This means that Sevlievo municipality will involve in the dissemination of project outputs as well as in the future use of DCM outputs all the municipalities of its territory.



PARTNERSHIP CONTRACT
Digital Creative Minds (2020-1-DE02-KA227-ADU-007933)

CONTRACT BETWEEN THE BENEFICIARY AND THE PARTNER

This contract shall govern relations between:

Copernicus Berlin e.V. (Organisation ID: E10200442), represented by Davit Budaghyan,
beneficiary

With address:
Sophien str. 28/29
10178 Berlin, Germany

on the one hand

and

COMUNE GIARDINI NAXOS (Organisation ID E10039410), hereafter named "the Partner",
represented by Giorgio Stracuzzi,

With address:
PIAZZA ABATE CACCIOLA
98035 GIARDINI NAXOS, ITALY

on the other hand,

Which have agreed as follows:

Article 1/Subject

This Agreement comes under the Agreement n° **2020-1-DE02-KA227-ADU-007933** concluded between the **Beneficiary** and the **National Agency**.

1. The total cost of the project for the contractual period referred to by the Agreement number **2020-1-DE02-KA227-ADU-007933**, all financing combined, is estimated at *the amount mentioned in Article 1.3.1 of the Agreement n° 2020-1-DE02-KA227-ADU-007933* - **166.108 EUR**
2. The final financial contribution shall depend on the evaluation of the quality of the results of the project n° **2020-1-DE02-KA227-ADU-007933** pursuant to the rules laid down at Community level, particularly in the Guidelines for administrative and financial management and reporting, but shall, under no circumstances, give rise to a profit.
3. This contract shall regulate relations between the parties, and their respective rights and obligations with regard to their participation in the project – „**Digital Creative Minds** “under the Agreement n° **2020-1-DE02-KA227-ADU-007933** passed between the **National Agency** and the **Beneficiary**.
4. The subject matter of this contract and the related work programme are detailed in the annexes, which form an integral part of this contract and that each party declares to have read and approved.

Article 2/Duration

1. The project referred to in Article 1 has a duration of **24 months**. It starts **01.03.2021** and ends on **28.02.2023**.
2. This contract enters into force on the date of signature by the last of both participating parties to the contract and terminates at the moment of payment of the balance of the contract, as mentioned in Article 7.1.
3. The period of eligibility of the costs starts on **01.04.2021** and finishes on **31.03.2023** at the latest.

Article 3/Obligations of the Beneficiary

The Beneficiary shall undertake:

1. to take all the steps necessary to prepare for, perform and correctly manage the work programme set out in this contract and in its annexes, in accordance with the objectives of the project as set out in the Agreement concluded between the **National Agency** and the **Beneficiary**;
2. to send to the Partner a copy of the Agreement n° **2020-1-DE02-KA227-ADU-007933** and its annexes, concluded with the National Agency, of the Guidelines for administrative and financial



management and reporting, of the various reports and of any other official document concerning the project;

3. to notify and provide the Partner with any amendment made to the Agreement n° **2020-1-DE02-KA227-ADU-007933** concluded with the National Agency;
4. to define in conjunction with the Partner the role and rights and obligations of the two parties, including those concerning the attribution of the intellectual property rights;
5. to comply with all the provisions of Agreement n° **2020-1-DE02-KA227-ADU-007933** binding the **Beneficiary** to the **National Agency**.

Article 4/Obligations of the Partner

The Partner shall undertake:

1. to take all the steps necessary to prepare for, perform and correctly manage the work programme of the project (e.g. output realizations, multiplier event, training event, excel output sheet) set out in this contract and in its annexes, in accordance with the objectives of the project as set out in the Agreement n° **2020-1-DE02-KA227-ADU-007933** concluded between the **National Agency** and the **Beneficiary**;
2. to comply with all the provisions of Agreement n° **2020-1-DE02-KA227-ADU-007933** binding the **Beneficiary** to the **National Agency**;
3. to communicate to the Beneficiary any information or document required by the latter that is necessary for the management of the project;
4. to accept responsibility for all information communicated to the Beneficiary, including details of costs claimed and, where appropriate, ineligible expenses;
5. to define in conjunction with the Beneficiary the role and rights and obligations of the two parties, including those concerning the attribution of the intellectual property rights.

Article 5/Financing

1. The total expenditure to be committed by the Partner for the period covered by this contract is estimated at **20358 EUR** (including all taxes and duties). The partner's detailed budget is described in the annexes to the contract (**Annex a**).

Article 6/Co-financing

The Partner's financial contribution to the project amounts to **0 EUR**.

Article 7/Payments

1. The Beneficiary commits himself to carrying out payments relating to the subject matter of this contract to the Partner according to the achievement of the tasks and according to the following schedule:

1st payment:

An initial advance **Euros 8143,2** i.e. 40 % of the Erasmus+ contribution within 30 days of receiving the initial payment from the National Agency.

2nd payment:

A second advance **Euros 6107,4** i.e. 30 % of the Erasmus+ contribution within 30 days of the National Agency's acceptance of the project interim report. The beneficiary reserves the right to withhold the advance if the partner's report to beneficiary is submitted after the deadline mentioned in article 9 of this contract.

3rd and final payment

The balance, **Euros 6107,4** i.e. 30 % of the Erasmus+ contribution within 60 days of approval of the final project report by the National Agency. The beneficiary reserves the right to withhold the balance and demand a refund of the amounts already paid if the Final report is presented after the deadline mentioned in article 9 of this contract.

All payments shall be regarded as advances pending explicit approval by the National Agency of the final report including approval of the quality of the results of the project.

Article 8/Bank account

(references of the bank account opened in the name of the Partner into which the funds allocated to the Partner will be paid)

Account holder:

IBAN:

BIC/SWIFT:

Bank Name:

COMUNE GIARDINI NAXOS Address:

Article 9/Reports

1. The Partner shall provide the Beneficiary with any information and document required for the preparation of the interim and final report and, where appropriate, with copies of all the necessary supporting documents by *the appropriate dates* which will be communicated by the coordinator during the kickoff meeting.

Article 10/ Monitoring and supervision

1. The Partner shall provide without delay the Beneficiary with any information that the latter may request from him concerning the carrying out of the work programme covered by this contract.



2. The Partner shall make available to the Beneficiary any document making it possible to check that the aforementioned work programme is being or has been carried out.
3. The obligations described in Article II.20 of the agreement n° 2020-1-DE02-KA227-ADU-007933 apply *mutatis mutandis* to the contractor and partner.

Article 11/ Liability

1. Each contracting party shall release the other from any civil liability in respect of damages resulting from the performance of this Agreement, suffered by itself or by its personnel, to the extent that these damages are not due to the serious or intentional negligence of the other party or its personnel.
2. **The National Agency**, the **Beneficiary** and their personnel are released from any action against them for damages suffered by third parties, including project personnel, as a result of the performance of this contract, to the extent that these damages are not due to the serious and intentional negligence of the **National Agency**, the **Beneficiary** or their personnel.

Article 12/Termination of the contract

1. The Beneficiary may terminate the contract if the Partner has inadequately discharged or failed to discharge any of the contractual obligations, insofar as this is not due to *force majeure*, after notification of the Partner by registered letter has remained without effect for one month.
2. The Partner shall immediately notify the Beneficiary, supplying all relevant information, of any event likely to prejudice the performance of this contract.

Article 13/ Jurisdiction clause

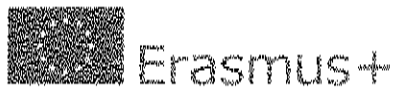
1. Failing amicable settlement, the Courts of *Germany* shall have sole competence to rule on any dispute between the contracting parties in respect of this contract.
2. The law applicable to this contract shall be the law of **Germany**.

Article 14/ Amendments or additions to the contract

Amendments to this contract shall be made only by a supplementary Agreement signed on behalf of each of the parties by the signatories to this contract.

Annexes

- a) Detailed budget relating to the activities of the Partner (costs associated with the activities and sources of financing).
- b) Description of the Partner's tasks



Done at Berlin (Germany), in two copies.

For the **Beneficiary**,

The legal representative
Davit Budaghyan,

[signature]

[date]

For the **Partner**,

The legal representative
Giorgio Stracuzzi,

[signature]

[date]

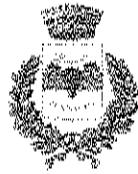
Fine Annex a. Municipality of Giardi...



B. International Project Meetings	
Kickoff meeting - Berlin (Germany) (1 people per partner - 1 day)	578
First intermediate meeting - Brussels (Belgium) (1 people per partner - 1 day)	578
Second intermediate meeting - Paris (France) (1 people per partner - 1 day)	700
Final meeting - Brussels (Belgium) (1 people per partner - 1 day)	0
C. Intellectual Outputs	
IO1 - Digital Competences for cultural and creative sector (CCCS) guidelines	6.420
IO2 - Creative platform	850
IO3 - MOOC content	5.364
IO4 - Position Paper on training investments and OERs for raising digital skills in cultural and creative sector (CCCS) (Output 4.1)	4.768
E. Training events (in total)	
Travel of 5 Italian participants to Istanbul for blended mobility (CC1) (180 euro per participant)	900
	40%
	30%
	30%

	6145,2	To be received in april/may 2021
	6102,4	To be received in march/april 2022
	6107,4	To be received within 4 months after the official end of the pr

1. The intellectual output budget is the only one that will need to be justified with a employment contract outside the organization. National agency will require y of partners (Output leader) "Output leader" means that you need to guide partners in their work of the output realization and take care of Output layout, publicize in English and partner national language.



COMUNE DI GIARDINI NAXOS
Città Metropolitana di Messina

PROPOSTA DELIBERAZIONE

DI GIUNTA MUNICIPALE N. 30 DEL 28.03.2021

Oggetto: Presa d'atto approvazione della proposta progettuale "Digital Creative Minds" nell'ambito del programma Erasmus+ - Partenariati per la Creatività e firma del relativo contratto

PARERE DEL RESPONSABILE DEL SERVIZIO

Ai sensi dell'art. 53 della L. 8/6/1990 n° 142 recepito dall'art. 1 della L.R. 11/12/1991 n° 48, così come sostituito dall'art. 12 della L.R. 23/12/2000 n° 30 e dell'art. 147 bis del D. Lgs. N° 267/2000 in ordine alla regolarità tecnica si esprime parere **FAVOREVOLE**

Giardini Naxos 26.03.2021

IL RESPONSABILE DEL I SETTORE

Sig.ra Maria Concetta Ferrara

M. Ferrara

PARERE DEL RESPONSABILE DI RAGIONERIA

Ai sensi dell'art. 53 della L. 8/6/1990 n° 142 recepito dall'art. 1 della L.R. 11/12/1991 n° 48, così come sostituito dall'art. 12 della L.R. 23/12/2000 n° 30 e dell'art. 147 bis del D. Lgs. N° 267/2000 in ordine alla regolarità contabile si esprime parere **FAVOREVOLE** ~~e si attesta la~~
~~copertura finanziaria di €.....sull'intervento Cap.~~
~~.....del bilancio comunale.~~

Giardini Naxos, 26.03.2021

IL RESPONSABILE DEL SETTORE II

Dot. Mario Cavallaro

Mario Cavallaro

Il presente verbale, dopo la lettura, si sottoscrive per conferma

Il Presidente

Il Sindaco

Dot. Giulio Stracuzzi



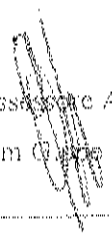
Il Segretario Generale

Dot.ssa Giuseppa S. Puglisi



L'Assessore Anziano

Geom. Guido Cacciola



La presente è copia conforme all'originale

Il _____

Il Segretario Generale

CERTIFICATO DI PUBBLICAZIONE

Il sottoscritto Segretario, su conforme attestazione del responsabile della pubblicazione, certifica che la presente deliberazione è stata pubblicata all'Albo Pretorio on line il giorno _____ per 15 giorni consecutivi ai sensi e per gli effetti dell'art. 11 bis della L.R. 44/91 e che contro la stessa sono stati presentati reclami. In fede.

Dalla residenza Municipale di

Il responsabile della pubblicazione Albo

Il Segretario Generale

Il sottoscritto Segretario Generale, visti gli atti d'ufficio,

ATTESTA

che la presente deliberazione, in applicazione della L.R. 30 dicembre 1991, n. 44 e successive modifiche ed integrazioni, pubblicata all'albo on line, per quindici giorni consecutivi, dal al è diventata esecutiva il giorno _____

[] è divenuta esecutiva il giorno _____

[] è stata dichiarata immediatamente esecutiva _____

[] in data è stata trasmessa al settore per l'esecuzione

L'Istruttore Amministrativo

Il Segretario Generale
